ARTS 1311 : Design I

A basic course in the study and application of the elements and principles of design and color theory. Studio work involves the use of a wide range of media in solving problems dealing with value, line, space, texture, color and shape in two-dimensional design. Three hours lecture and three hours lab per week.

Credits 3 Lecture Hours 3 Lab Hours 3 Clinical Hours 0 CIP 50.0401.53 26

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